ADOBE CAMERA RAW
(for Photoshop)
User Guide for Loupedeck Software 2.7
### TABLE OF CONTENTS

**GETTING TO KNOW LOUPEDECK+** .................................................................................................................... 3
  - What’s in the box? ............................................................................................................................................................. 4
  - Don’t touch that USB cable just yet ................................................................................................................................. 4

**CONNECTING AND SETTING UP LOUPEDECK+** ................................................................................................. 4
  - How do I power Loupedeck+? ............................................................................................................................................... 4
  - Disconnecting from your computer .................................................................................................................................. 4

**WORKING WITH LOUPEDECK+** ................................................................................................................................ 5
  - Basic Functions & Rating ........................................................................................................................................... 6
  - Colors and lighting ............................................................................................................................................................ 8
  - Tools and other functions .......................................................................................................................................10

**CUSTOM MODE** ..................................................................................................................................................................... 12
  - Custom mode default tools: ......................................................................................................................................... 12

**CONFIGURING LOUPEDECK+** ................................................................................................................................ 14
  - Settings ..................................................................................................................................................................................... 16

**TASKBAR OPTIONS** ........................................................................................................................................................... 19

**UPDATING LOUPEDECK** ............................................................................................................................................... 21

**MORE QUESTIONS?** .......................................................................................................................................................... 22

**PRODUCT AND SAFETY INFORMATION** ...................................................................................................... 23
  - THIRD PARTY TRADEMARKS AND ITEMS ................................................................................................................ 23
  - WARNINGS AND CAUTIONS ................................................................................................................................ 23
  - LOUPEDECK LTD ONE YEAR LIMITED WARRANTY ................................................................................. 24
  - WAIVER ..................................................................................................................................................................................... 24
GETTING TO KNOW LOUPEDECK+

It has finally arrived – here is the Loupedeck+™ photo and video editing console for a smoother more efficient workflow!

Loupedeck+ is a photo and video editing console, and is the perfect companion for photographs and videographers of all backgrounds, from passionate amateurs to seasoned professionals. It’s a hands-on and highly intuitive accessory that minimizes the use of a mouse, pen and keyboard. If you desire an interface where eyes and hands work seamlessly together so creative control of every image or frame is at fingertips.

To supercharge your workflow, please read this user guide to understand the basics and to discover your editing potential with Loupedeck+.

Loupedeck+ works seamlessly with Mac and Windows operating systems running these versions:

- Windows® 10
- Mac® OS 10.12 or later

These softwares are support:

- Adobe®:
  - After Effects CC (16.0 or later)
  - Audition (12.0.1 or later)
  - Lightroom® Classic (Latest version, currently 8.3.1)
  - Lightroom® 6.14 (Cloud version 2015.14)
  - Photoshop CC (20.0 or later)
  - Premiere Pro VV (12.0 or later)

- Apple:
  - Final Cut Pro X (10.4.5 or later)

- Phase One:
  - Capture One Pro (Beta support for 11.1 or later)

- Skylum:
  - Aurora HDR (2018 v.1.2 or later)

Mac TIPS!

Remember to install software into your application folder, otherwise Loupedeck software may not be able to detect the editing software from your computer.

MacOS 10.11 or older:
- Loupedeck Original -console with Loupedeck software 1.5.1.
Windows 7 & 8:
- Loupedeck is not supported on Windows 7 or Windows 8 (or 8.1)
- Loupedeck has the capability to work on older version of Windows, but .NET Framework 4.5.1 (or later) is required.

What’s in the box?

In the box, you will find the following items:
- Loupedeck console with an integrated USB cable
- User documentation

Don’t touch that USB cable just yet

We know that you might be impatient to get started and are about to connect Loupedeck+ to your computer. However, before you connect Loupedeck+ to your computer, you must download the Loupedeck software. You need an Internet connection to download the software.

CONNECTING AND SETTING UP LOUPEDECK+

Setting up Loupedeck+ is as easy as 1-2-3 and 4!

1. Download the Loupedeck software from [www.loupedeck.com/setup](http://www.loupedeck.com/setup) and install the software.
2. Connect the USB cable to the USB port of your computer.
3. [x] Enable Generator (Photoshop: EDIT-menu -> Preferences -> Plug-ins)
4. Start editing!

How do I power Loupedeck+?

At this point you might think, hold on, where’s the power cable? Well, the simple answer is that there is no need for one, as Loupedeck+ is powered from its USB cable.

Disconnecting from your computer

When you want to disconnect the console from your computer, there’s no need to go through the “safely remove your hardware” operation. Simply, disconnect the USB cable, and you’re done.
WORKING WITH LOUPEDECK+

Even though it’s easy to understand what the buttons, dials, and scrolling wheels on Loupedeck+ do, here is a checklist in case you want to check a particular function.

1. **Undo & Redo** for going back and forth your editing history
2. **Custom Mode** for second layer of customizable dials
3. **Hue, Saturation and Luminosity buttons**
4. **Separate color channel adjustments** (activated by Hue, Sat and Lum buttons)
   - Turn/rotate to adjust
   - Press to reset the values
   - Continuous rotation
5. **Configurable P-buttons**
6. **Toggle between maximized and normal view**
7. **Export and save your images**
8. **Color adjustment dials**
9. **Navigation buttons**
10. **Basic Dials**
    - Turn/rotate to adjust
    - Press to reset the values
    - Continuous rotation
11. **Customizable C1-C6 buttons and D1-D2 dials.**
12. **Home and additional functions button** (activates secondary controls)
13. **Rate your images with star rating** or use combined FN button to set a color tag.
14. **Control Dial** to change an image
15. **Customizable L1, L2 and L3 buttons**
Basic Functions & Rating

Loupedeck has integrated a dynamic speed control system that accelerates the dial speed when dial is turned fast. Turning the dial slowly, provides the user to with very precise control when adjusting the value.

Below are the basic adjustments within the Camera Raw integration.

<table>
<thead>
<tr>
<th>FUNCTIONS</th>
<th>BUTTON / DIAL / ACTION</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Undo / Redo, Reset image</td>
<td>Undo</td>
<td>Press <strong>Undo</strong> once to undo the last edit in your workflow. Press Undo multiple times to go backwards in your workflow. Press <strong>Fn+Undo</strong> to reset all global adjustments (local tools, e.g. brush, are not affected)</td>
</tr>
<tr>
<td>Rating images, Colors and reject image</td>
<td>C2, FN+C2</td>
<td>Press <strong>C2</strong> (default setting) to increase star rating on an image. Press <strong>FN+C2</strong> to decrease star rating. Pressing <strong>FN+C2</strong> when rating is already at zero will set Reject flag to the image.</td>
</tr>
</tbody>
</table>
### Keyboard Modifier mode:

<table>
<thead>
<tr>
<th>Modifier mode</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Shift</td>
<td>Shift</td>
</tr>
<tr>
<td>Control</td>
<td>Control</td>
</tr>
<tr>
<td>Command (MacOS) or Windows key (Win)</td>
<td>Command (MacOS) or Windows key (Win)</td>
</tr>
<tr>
<td>Alt (Win) or Option (MacOS)</td>
<td>Alt (Win) or Option (MacOS)</td>
</tr>
<tr>
<td>Tab(ulator)</td>
<td>Tab(ulator)</td>
</tr>
<tr>
<td>Enter</td>
<td>Enter</td>
</tr>
<tr>
<td>Backspace</td>
<td>Backspace</td>
</tr>
<tr>
<td>Delete (Win)</td>
<td>Delete (Win)</td>
</tr>
<tr>
<td>Space</td>
<td>Space</td>
</tr>
<tr>
<td>ESC</td>
<td>ESC</td>
</tr>
</tbody>
</table>

### Navigating

<table>
<thead>
<tr>
<th>Action</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Up Arrow, Down Arrow, Left Arrow, Right Arrow, Control Dial</td>
<td>Press <strong>Down Arrow</strong> or <strong>Right Arrow</strong> to move to the next image. Press <strong>Up Arrow</strong> or <strong>Left Arrow</strong> to move to previous image. Rotate <strong>Control Dial</strong> to navigate up or down the film strip. MacOS! <em>When an adjustment value box is activated arrows will change the value within the box instead of navigating to another image. Toggle a tool to activate film strip or select next image with your mouse.</em></td>
</tr>
</tbody>
</table>

### Zooming & navigating within

<table>
<thead>
<tr>
<th>Action</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>C5 &amp; C6</td>
<td>Press <strong>C5</strong> to zoom into 100% view of the image. Press <strong>C6</strong> to zoom back out to “Fit on screen” view.</td>
</tr>
</tbody>
</table>
Press **FN+C5** to zoom in to the image in steps. Press **FN+C6** to zoom out in steps. Press **FN+ArrowKeys** to navigate within the image.

### Colors and lighting

![Illustration of Loupedeck+ interface]

<table>
<thead>
<tr>
<th>FUNCTIONS</th>
<th>BUTTON / DIAL / SCROLLING WHEEL</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Color management</strong></td>
<td>White balance</td>
<td>Rotate the dial to set a value.</td>
</tr>
<tr>
<td></td>
<td>Tint</td>
<td>Press the dial to return to zero or to the cameras “as shot” value (white balance, tint).</td>
</tr>
<tr>
<td></td>
<td>Vibrance</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Saturation</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Press the <strong>Hue, Sat, or Lum</strong> button (hue, saturation or luminance) to choose what you want to adjust with the color adjustment wheels.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Rotate the dial fast to move quickly.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>Scrolling wheels for adjusting individual color channels</td>
<td>Use the scrolling wheel to adjust values for that color channel.</td>
</tr>
<tr>
<td></td>
<td>Press the scrolling wheel to return to zero.</td>
<td></td>
</tr>
</tbody>
</table>
Scroll the wheel fast to move speedily from end to end.

| Lighting and contrast adjustments | Exposure, Shadows, Highlights, Whites, Contrast, Clarity, Texture, Dehaze | Rotate the dial to set a value. Press the dial to return to zero. Rotate the dial fast to move speedily from end to end. Rotate FN+Clarity for changing Texture value. Rotate FN+Contrast for changing Dehaze value. |
| Lighting with Tone Curve | FN+Shadows, FN+Highlights, FN+Blacks, FN+Whites | Rotate FN+Highlights to adjust Tone Curve’s highest point, Highlights. Rotate FN+Whites to adjust Tone Curve for medium luminance, Lights. Rotate FN+Shadows to adjust Tone Curve for lower luminance, Darks. Rotate FN+Blacks to adjust Tone Curve’s lowest point, Shadows. Press FN+dial to return to zero. Rotate the dial fast to move speedily from end to end. |
## Tools and other functions

![Image of Loupedeck+ interface with buttons and dials]

<table>
<thead>
<tr>
<th>FUNCTIONS</th>
<th>BUTTON / DIAL / SCROLLING WHEEL</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
</table>
| Personalized functions | D1 & D2                          | D1 and D2 are your main customizable dials. With the Fn button, you can select another function.  
  Rotate the dial to set a value.  
  Press the dial to return to zero.  
  Rotate the dial fast to move speedily from end to end.  
  By default, D1 is grouped with contrast and exposure dials and changes Vignetting (D1) and Grain (FN+D1).  
  By default, D2 is set for adjusting image details and changes the sharpening amount (D2) and the noise reductions luminance amount (FN+D2). |
| C1              | Press C1 to select Hand Tool which can be used e.g. navigating within zoomed image.  
  L-buttons are mapped, by default, to function as mask tool activation buttons. |                                                                                                                                                                                                                         |
| L1 - L3, FN + L1-L3, FN + C1 | Press **L1** to activate Brush Tool.  
Press **L2** to activate Radial Filter Tool.  
Press **L3** to activate Graduated Filter Tool.  
Press **FN+L1** to activate Spot Removal Tool.  
Press **FN+L2** to activate Targeted Adjustment Tool – use TAT-tool with a mouse: Point tool to a specific luminance area, press mouse button and drag up or down to brighten or darken that luminance area.  
Press **FN+L3** to activate Crop Tool – use Crop Tool with your mouse.  
Press **FN+C1** to reset local tool values. |
|---|---|
| P1 – P8 | The **P1 – P8** buttons are mapped to give more control to your tools.  
Press **P1** to decrease and **P2** to increase tool size.  
Press **P3** to decrease and **P4** to increase tool feathering  
Press **P5** to decrease and **P6** to increase tool flow.  
Press **P7** to apply current mask tool and to add a new mask.  
Press **P8** to toggle mask pin(s) or tool grid visibility. |
| Screen Mode | Press **Screen Mode** to Maximize Camera Raw window. Press **Screen Mode** again to normalize the view.  
*MacOS: It is recommended to use Maximized mode, so that all sliders are visible. This will guarantee that dials correspond to correct adjustment sliders.* |
CUSTOM MODE

Loupedeck+ has a new Custom Mode where you can modify all the basic dials to your own personal preferences. Control different tools like Sharpening Tool, Tone Curve or Split Toning with Loupedeck’s Custom Mode. The Little LED light next to the Custom Mode button indicates when custom mode has been activated. Press Custom Mode again to jump back to normal mode, so you can use Loupedeck in the classic way.

Assigning Custom Mode works the same way as signing every other function with our configuration software.

Custom mode default tools:

<table>
<thead>
<tr>
<th>TOOL NAME</th>
<th>CUSTOM MODE DIAL</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
</table>
| Sharpening | Exposure Clarity Contrast | Rotate Exposure to adjust Sharpening Amount
Rotate Clarity for Sharpening Radius
Rotate Contrast to adjust Sharpening Mask
Press the dial to return to zero
Rotate the dial fast to move quickly |
<table>
<thead>
<tr>
<th><strong>Noise reduction tool</strong></th>
<th>FN+Exposure</th>
<th>Rotate <strong>FN+Exposure</strong> to reduce noise</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>FN+Clarity</td>
<td>Rotate <strong>FN+Clarity</strong> for preserving details</td>
</tr>
<tr>
<td></td>
<td>FN+Contrast</td>
<td>Rotate <strong>FN+Contrast</strong> to reduce color noise</td>
</tr>
</tbody>
</table>

Press FN+dial to return to zero

Rotate the dial fast to move quickly

<table>
<thead>
<tr>
<th><strong>Tone Curve</strong></th>
<th>Adjusting tone</th>
<th>Rotate <strong>Highlights</strong> to adjust highlight area</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>Rotate <strong>Whites</strong> to adjust lights area</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Rotate <strong>Shadows</strong> to adjust darks area</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Rotate <strong>Blacks</strong> to adjust shadow area</td>
</tr>
</tbody>
</table>

Press the dial to return to zero

Rotate the dial fast to move quickly for faster adjustments

<table>
<thead>
<tr>
<th><strong>Split Toning</strong></th>
<th>Temperature</th>
<th>Rotate <strong>Temperature</strong> to adjust toning hue in high tones.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Tint</td>
<td>Rotate <strong>Tint</strong> to adjust toning strength in high tones.</td>
</tr>
<tr>
<td></td>
<td>Vibrance</td>
<td>Rotate <strong>Vibrance</strong> to adjust toning hue in shadow tones.</td>
</tr>
<tr>
<td></td>
<td>Saturation</td>
<td>Rotate <strong>Saturation</strong> to adjust toning strength in shadow tones.</td>
</tr>
<tr>
<td></td>
<td>FN+Vibrance</td>
<td>Rotate <strong>FN+Vibrance</strong> to adjust the toning balance between high tones and shadow tones.</td>
</tr>
</tbody>
</table>

Press the dial to return to zero

Rotate the dial fast to move quickly

<table>
<thead>
<tr>
<th><strong>Skin color tool</strong></th>
<th>FN+Temperature</th>
<th>This tool uses raw calibration to adjust the saturation in the red channel, which has an effect on the redness in skin tone.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>FN+Tint</td>
<td></td>
</tr>
</tbody>
</table>

Copyright (c) 2017 Loupedeck Ltd. All rights reserved.
<table>
<thead>
<tr>
<th>Nature colors tool</th>
<th>FN+Saturation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rotate <strong>FN+Tint</strong> to adjust skin’s hue between yellow and red color tint.</td>
<td></td>
</tr>
<tr>
<td>Rotate <strong>FN+Temperature</strong> to increase or decrease skin saturation.</td>
<td></td>
</tr>
<tr>
<td>Press the dial to return to zero</td>
<td></td>
</tr>
<tr>
<td>Rotate the dial fast to move quickly</td>
<td></td>
</tr>
</tbody>
</table>

**Nature colors tool**

This tool uses raw calibration to adjust hue in the green channel, which can be used to tweak green to look more natural.

<table>
<thead>
<tr>
<th>Nature colors tool</th>
<th>FN+Saturation</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rotate <strong>FN+Saturation</strong> to adjust natural colors presence in your image</td>
<td></td>
</tr>
</tbody>
</table>

**CONFIGURING LOUPEDECK+**

In Normal mode, Loupedeck offers you two dials (D1 & D2) and nine buttons (L1 - L3 & C1 - C6) which can be customized to your liking. In addition, you can tune other basic functions to better suit your workflow or requirements. In Custom mode, Loupedeck offers all the basic dials to be assigned for different purposes.

You can launch the Loupedeck Configuration Software from either Lightroom Help -> Plug-in Manager dialog or from the notification area (Windows system tray or Mac menu bar). The icon you need to find is this:

![Loupedeck Icon]

Within the main level of Loupedeck’s configuration software you can select which device, application or group of buttons / dials you want to customize. When you hover the buttons with a mouse the lit up (L1-L3 & C1-C6 on the image below).

*Note: Customizability depends on the supported software plugin. Not all buttons are open for customization in all plugins.*
1. Select your Loupedeck device you want to configure
2. Select the application you want to control with your Loupedeck console
3. Select editing software module (mode) you want to configure
4. Select local tool (sub mode) you want to configure
5. Configure preset buttons P1-P8
6. Configure customizable buttons L1-L3 & C1-C6
7. Configure customizable dials D1 & D2
8. Configure Control Dial
9. Fine-tune other customizable buttons (Before/After, Screen Mode & Export)
10. Select Custom Mode to configure all basic dials
11. Check out our partner offers tailored for Loupedeck users!
12. Global Settings (e.g. Export/Import Loupedeck mapping layouts).
13. Press Done to close configuring software.

After selecting a button or dial group, a lit box will appear on top of Loupedeck software, allowing specific button configurations (e.g. selecting L1-L3 & C1-C6 group to be configured):
Settings

Settings dialog contains general settings that are related to all supported software and how Loupedeck operates.

<table>
<thead>
<tr>
<th>SETTING NAME</th>
<th>PARAMETERS</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Instant Application</td>
<td>Enable, Disable</td>
<td><strong>Enable</strong> Instant Application Activation if you want to have quick access to Lightroom by touching a button or turning a dial when you Lightroom is passive (e.g. some other program is activated, like web browser, skype..) <strong>Disable</strong> Instant Application Activation if you don’t want to activate Lightroom by turning a dial or touch of a button <strong>Note!</strong> Pressing FN works as “Activate Lightroom”-button even if checkbox is not selected.</td>
</tr>
<tr>
<td>Export</td>
<td>Import, Export</td>
<td>Click <strong>Import</strong> and select correct .ZIP file. Press “<strong>Import</strong>” from the file selector dialog. Select the plugins you wish to import settings to. You can select plugins one-by-one or all of them. Press <strong>export</strong> to open plugin settings export dialog. Select plugins one-by-one or all of them. Press <strong>Export</strong>. Give desired file name and press Export. If you want to close Import or Export dialogs, press <strong>Cancel</strong>.</td>
</tr>
<tr>
<td>Restore Defaults</td>
<td></td>
<td>Press <strong>Restore Defaults</strong> to set Loupedeck’s settings to factory defaults. You can set factory defaults one-by-one to each plugin or simultaneously to all of them.</td>
</tr>
</tbody>
</table>
1. Group of buttons or dials that are assigned (e.g. C1 -button acts as Pick-flag)
2. List of actions that can be assigned
3. Search bar for locating specific actions by typing the name
4. Switch for accessing FN layer (second layer of assignable actions, e.g. FN+C1)
5. Purple box indicates that this button is under configuration
6. Gray arrow indicates that this action is already assigned
7. Purple box with arrow indicates that action is assigned to the corresponding button
8. Purple text indicated that this action has just been assigned
9. Light blue group box indicates that mouse is hovering over the group name
10. Cancel discards changes and exits action configuration
11. Close approves changes and exits action configuration

When a function is assigned to a button or a dial the effect occurs immediately (no need to press “close” and “done” to apply changes).

**Note!** You can assign different functions for Library and Develop modes, including develop presets.
**Note 2!** There are some general Loupedeck functions for buttons and dials that are available on every supported software.

<table>
<thead>
<tr>
<th>SUB MENU</th>
<th>BUTTON ITEM</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Loupedeck General (button &amp; dial presses)</strong></td>
<td>Activate: Editing Software</td>
<td>Select <strong>Activate: Editing Software</strong> to jump back to the editing software. This function is identical to pressing <strong>FN</strong> when editing software is not active (<strong>FN</strong> functions as a home button).</td>
</tr>
<tr>
<td></td>
<td>Activate: Loupedeck Setup</td>
<td>Select <strong>Activate: Loupedeck Setup</strong> for activating Loupedeck Configuration Software.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Within the Loupedeck Configuration Software Loupedeck+ console can be configured.</td>
</tr>
<tr>
<td></td>
<td>Toggle: Keyboard Mode</td>
<td>Select <strong>Toggle: Keyboard Mode</strong> to activate Keyboard Modifiers Mode.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Keyboard Modifiers Mode can also be accessed by pressing <strong>FN+ --/Col</strong>.</td>
</tr>
<tr>
<td></td>
<td>Mouse Tool: Double Click</td>
<td>Select <strong>Mouse Tool: Double Click</strong> to emulate mouse's double click.</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>SUB MENU</th>
<th>DIAL ITEM</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Loupedeck General (dials)</strong></td>
<td>No Action (empty)</td>
<td>Select <strong>No Action (empty)</strong> to leave a dial without an assigned function.</td>
</tr>
<tr>
<td></td>
<td>Mouse Tool: Horizontal</td>
<td>Select <strong>Mouse Tool: Horizontal</strong> to make a dial move the mouse pointer position horizontally.</td>
</tr>
<tr>
<td></td>
<td></td>
<td>Move the mouse pointer over a target (e.g. slider, curve / curve point, canvas). Rotate <strong>dial (Mouse Tool: Horizontal assigned)</strong> clockwise to increase values under mouse.</td>
</tr>
</tbody>
</table>
**Mouse Tool:** Vertical

Select **Mouse Tool: Horizontal** to make a dial move mouse pointer position vertically.

Move mouse pointer over a target (e.g. slider, curve / curve point, canvas). Rotate **dial (Mouse Tool: Vertical assigned)** clockwise to increase values under mouse pointer or counter clockwise to decrease values under mouse pointer.

---

**TASKBAR OPTIONS**

Within the Windows taskbar icon or macOS menubar icon you can find more options for Loupedeck.

<table>
<thead>
<tr>
<th>OPTION NAME</th>
<th>ITEM</th>
<th>WHAT CAN YOU DO WITH IT?</th>
</tr>
</thead>
<tbody>
<tr>
<td>Loupedeck Setup (Win)</td>
<td>Click Loupedeck Setup (Win) or Open Setup... (Mac) to access Loupedeck configuration software.</td>
<td></td>
</tr>
<tr>
<td>Open Setup... (Mac)</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Download Loupedeck update (Win)</td>
<td>Opens Loupedeck’s set-up web page where downloadable manuals and up-to-date software can be found</td>
<td></td>
</tr>
<tr>
<td>Update Loupedeck (Mac)</td>
<td></td>
<td><a href="https://loupedeck.com/setup/">https://loupedeck.com/setup/</a></td>
</tr>
<tr>
<td>Keyboard Mode (Win only)</td>
<td>Click <strong>Keyboard Mode</strong> to set Keyboard Modifiers -mode ON or OFF.</td>
<td></td>
</tr>
</tbody>
</table>
Keyboard Modifiers can be set ON or OFF by pressing **FN + --/Col** button from Loupedeck console.

<table>
<thead>
<tr>
<th><strong>Secondary FN button</strong> (Win only)</th>
<th>None</th>
<th>Select <strong>None</strong> if you don’t want to clone FN button to any of the customizable buttons. Select <strong>C3, C4, C5 or C6</strong> if you want to have an extra copy of FN button located somewhere else on the Loupedeck console.</th>
</tr>
</thead>
<tbody>
<tr>
<td>C3</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C4</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C5</td>
<td></td>
<td></td>
</tr>
<tr>
<td>C6</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

**Help**

Click **Help** (and with macOS sub-link **User Guide**) to open Loupedeck’s Support web page, where answers to most commonly asked questions can be found.

Also provided on this page is access to Loupedeck’s support form, which is located at the bottom of the page. Please fill out the support form if you are in need of further technical assistance.

https://loupedeck.com/support/

Click **User Guide** to open

**Legal** (Win only)

Opens Loupedeck’s Legal Guide web page, which provides all the needed information regarding Loupedeck’s warranty, product and safety information, trademarks, legal rights, etc...

https://loupedeck.com/legal/

**About (Win only)**

Click **About** to open information about your current Loupedeck Software version (build number) and copyright information.

Example:

*Version 2.5 (2.5.0.980)*

*Copyright © 2017-2018 LoupeDeck Ltd.*
**Version: 2.5.0.981**  
(Mac only)  
In MacOS Version (2.5.0) and build number (981) is visible as grayed text on the top of the menu after clicking Loupedeck’s menubar icon.

**Restart Loupedeck**  
(Win only)  
Click **Restart Loupedeck** to shutdown and restart both Loupedeck service and software.

**Stop Loupedeck**  
(Win only)  
Click **Stop Loupedeck** (Win) or **Quit** (Mac) to shutdown Loupedeck service and software.

**Quit (Mac only)**

**Enable Debug**  
(Mac only)  
Usage of this function is instructed separately by customer service. Enabling debugging for no reason is not advised as your computer might slow down significantly.

When **Enable Debug** is activated, the menu item will change to **Disable Debug**. Click **Disable Debug** to stop debugging process.

After debugging process has finished a loupdeckLogs.zip -file will appear on your desktop. That file can be deleted if Customer Service has not specifically asked for it.

---

**UPDATING LOUPEDECK**

A small mark appears on the taskbar icon when a new version is available: 🔄

Open Taskbar icon and select Download Loupedeck update (Win) or Update Loupedeck (Mac) to open Loupedeck website [www.loupedeck.com](http://www.loupedeck.com) for downloading software and configuration software updates.
MORE QUESTIONS?

Encountered something unexpected? Here are a few helpful hints.

**I connected Loupedeck+ to my computer and opened Lightroom, but nothing happens.**
Have you downloaded and installed the Loupedeck software? The software is needed for Loupedeck+ to work.

**My Lightroom doesn’t seem to work with Loupedeck+.**
What is your Lightroom version? Loupedeck is compatible with Adobe® Lightroom (version 6) and Lightroom® Classic CC (version 7.4 or later). Cloud based version, Lightroom CC, is not supported by Loupedeck.

**Also, what is your operating system?**
Loupedeck is compatible with Windows® 10 or later and Mac® OS 10.12 or later. Loupedeck software is not specifically developed for Windows 7 or 8, but it might work normally as OS base is very similar.

**Can I adjust Loupedeck’s LED brightness?**
Brightness is not adjustable, but if Loupedeck is not used for a while LED’s will go out. Screensaver and Sleep Mode will also shut down all LED lights.

You can find FAQs and support at [www.loupedeck.com/support](http://www.loupedeck.com/support).
PRODUCT AND SAFETY INFORMATION

Please read this important safety information before you use the Loupedeck™ device. It is important that you follow the warning and caution information to prevent injury to yourself or others and to prevent damage to your device. The term “device” refers to the Loupedeck™ product and the items supplied with the product.

Information in this document may be changed without notice. Loupedeck Ltd reserves the right to change or improve its products and to make changes in the documentation without notifying any person or organization of such changes or improvements. Visit Loupedeck Ltd’s website www.loupedeck.com for updates and supplemental information concerning the use and operation of Loupedeck Ltd products. Information on product compatibility is available on Loupedeck Ltd’s website.

THIRD PARTY TRADEMARKS AND ITEMS

Adobe Photoshop Lightroom CC is Copyright © 2018 Adobe Systems Incorporated. All rights reserved.

Mac OS is a trademark of Apple Inc., registered in the U.S. and other countries.

Windows is a registered trademark of Microsoft Corporation in the United States and/or other countries.

WARNINGS AND CAUTIONS

Keep the device clean. Do not clean the device with solvents, toxic chemicals or strong detergents, as they may cause damage to the product. Store your device only on flat surfaces. Do not drop or shock the product as it may be damaged.

The device can be used in locations with an ambient temperature of 0°C to 35°C (+32°F to +95°F). Using or storing the device outside of the recommended temperature ranges may damage the device.

Your device is not water-resistant. Keep it dry.

Do not disassemble or modify the product as it may damage it and invalidate the warranty.

Follow all instructions in the user guide to ensure the longest lifespan of your device. Damages or poor performance caused by failure to follow warnings and instructions can void your manufacturer’s warranty. Your device may wear out over time.
Do not store your device near magnetic fields. Your device may malfunction from exposure to magnetic fields.

Allow only qualified personnel to service your device. Allowing unqualified personnel to service your device may result in damage to your device and will void your manufacturer’s warranty.

LOUPEDECK LTD ONE YEAR LIMITED WARRANTY

Loupedeck Ltd warrants that for a period of one (1) year from original date of purchase, Loupedeck™ will be free from defects in materials and workmanship under normal use. Loupedeck Ltd does not warrant against defects caused by normal wear and tear or damage caused by accident, abuse, misuse, fire or liquid contact, nor any damage caused by service provider who is not a representative of Loupedeck Ltd’s authorized service provider. In the event of a defect, please contact Loupedeck Ltd Customer Support (www.loupedeck.com/support) for assistance, call us or visit Loupedeck Ltd’s website (www.loupedeck.com/legal), or contact an authorized service provider. The available service options depend on the country in which service is requested and may be limited to the original country of purchase. Phone calls and deliveries may be subject to certain costs depending on the location. Full terms and conditions and details of the service can be found at www.loupedeck.com/legal. If you make a warranty claim under this warranty, Loupedeck Ltd will at its discretion, repair or replace the Loupedeck™ device, or return the purchase price. Guarantee terms and conditions are in addition to the local consumer laws. You may be required to present proof of purchase when you make a warranty claim.

For Australian consumers: this warranty is in addition to the statutory rights under applicable Australian consumer protection laws and regulations. You are entitled to a replacement or refund for a major failure and for compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure. Goods presented for repair may be replaced by refurbished goods of the same type rather than being repaired. Refurbished parts may be used to repair the goods.

For the rest of the Loupedeck Ltd warranty terms and conditions, see our website www.loupedeck.com/legal.

WAIVER

By using Loupedeck™, you waive some legal rights as detailed fully in the Terms and Conditions and highlighted herein. Please read this Legal Guide and the Terms and Conditions carefully before using Loupedeck™. Use of the Loupedeck™ product means you agree to all provisions in this Legal Guide and the Loupedeck Ltd Terms and Conditions. If you do not agree and consent to all the provisions in the Legal Guide and
Terms and Conditions, please return Loupedeck™ for a refund in accordance with the above-noted instructions.

FEDERAL COMMUNICATIONS COMMISSION (FCC) STATEMENT 15.105(b)

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment on and off, the user is encouraged to try to correct the interference by one or more of the following measures:
- Reorient or relocate the receiving antenna.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Increase the separation between the equipment and receiver.

Consult the dealer or an experienced technician for help.

15.19

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:
1) This device may not cause harmful interference and
2) This device must accept any interference received, including interference that may cause undesired operation of the device.

15.21

You are cautioned that changes or modifications not expressly approved by the part responsible for compliance could void the user’s authority to operate the equipment.

INDUSTRY CANADA STATEMENT

This device complies with Industry Canada license-exempt RSS standard(s). Operation is subject to the following two conditions:
(1) This device may not cause interference, and
(2) This device must accept any interference, including interference that may cause undesired operation of the device.

Le présent appareil est conforme aux CNR d’Industrie Canada applicables aux appareils radio exempts de licence. L’exploitation est autorisée aux deux conditions suivantes:
(1) l’appareil ne doit pas produire de brouillage, et
(2) l’utilisateur de l’appareil doit accepter tout brouillage radioélectrique subi, même si le brouillage est susceptible d’en compromettre le fonctionnement.”

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.
EUROPEAN COMPLIANCE

The manufacturer of this product confirms that this product complies with the European Union regulations for safety, health, environmental and consumer protection (ECM = Electromagnetic Compatibility 2014/30/EU).

A copy of the EU Declaration of Conformity is available online at Loupedeck Ltd website (www.loupedeck.com/legal).

RECYCLE

Always return your used electronic products, batteries, and packaging materials to dedicated collection points. This way you help prevent uncontrolled waste disposal and promote the recycling of materials. Obey local regulations and recommendations. Contact your local waste management for more information on recycling.

THE CROSSED-OUT WHEELIE BIN SYMBOL

When the device has reached its end of life it should be recycled as electric and electronic waste.